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Write, compile, and test a C++ program that calculates a Riemann sum for the continuous function $y=f(x)$ on the interval $[a, b]$. The work-horse for your program should be a function named riemann with a function header line similar to

```
double riemann( double (*f)( double x ), double a, double b, int n,
```

short iflag )

This function should be called by using the syntax riemann ( f, a, b, n, iflag ), where

- $\mathbf{f}$ is the name you have given to the $\mathrm{C}++$ function defining $f(x)$;
- a and b define the closed and bounded interval over which you are computing the Riemann sum;
- n is the number of subintervals in your partition of $[a, b]$;
- iflag is a flag that indicates whether left endpoints, right endpoints, or midpoints of subintervals will be used in computing the Riemann sum; and
- the return value is the value of the Riemann sum.

The arguments n and iflag should be optional, with appropriate default values. You should use a fixed-count loop with an integer counter in your riemann function.

The main function need not request any user input (but it may if this is your preference). The main function should output the Riemann sum, appropriately formatted, and a message stating the number of subintervals used and which points were used in computing the sum (i.e right, left, mid-).

The following examples are given to help you test your program:

1. The Riemann sum for $f(x)=160-9.8 x$ on $[0,3]$ using 48 subintervals and right endpoints is 434.98. Using left endpoints, it is 436.82 .
2. The Riemann sum for $y=\sin x$ on $[0, \pi / 2]$ using 100 subintervals and right endpoints is 1.00783 .
